

2008 Walla Walla Bruins Tournament

Maroon Division

Seattle Select Purple
Triple Play Swarm
Vallivue Titans
Walla Walla Bruins

Gold Division

Moscow Blue Devils
Pasco Sun Devils
Strike Zone Reds
WBC Falcons

White Division

Camas Grizzlies
Coeur d'Alene Loggers
Lakeside Recovery
Pendleton Merchants

Black Division

Bonney Lake Bombers
Lewiston Cubs
Mitrac Construction Dirt Dogs
Snohomish County Express

Walla Walla Community College

Borleske Stadium

Murr Sports Park

Thursday, June 26th

3:00pm Lakeside Recovery vs Lewiston Cubs
5:30pm Seattle Select vs Moscow Blue Devils
8:00pm Walla Walla Bruins vs WBC Falcons

Snohomish Exp vs Pendleton Merchants
Pasco Sun Devils vs Triple Play Swarm
Strike Zone Reds vs Vallivue Titans

Mitrac Const Dirt Dogs vs Camas Grizzlies
Coeur d'Alene Loggers vs Bonney Lake
X

Friday, June 27th

9:00am Bonney Lake vs Snohomish County Exp.
11:45am Mitrac Const Dirt Dogs vs Lewiston Cubs
2:30pm Coeur d'Alene Loggers vs Camas Grizzlies
5:15pm Vallivue Titans vs Walla Walla Bruins
8:00pm Triple Play Swarm vs Walla Walla Bruins

Camas Grizzlies vs Lakeside Recovery
Pasco Sun Devils vs Moscow Blue Devils
WBC Falcons vs Pasco Sun Devils
Moscow Blue Devils vs Strike Zone Reds
Pendleton Merchants vs Coeur d'Alene

X
Triple Play Swarm vs Seattle Select Purple
Pendleton Merchants vs Lakeside Recovery
Lewiston Cubs vs Snohomish County Exp
X

Saturday, June 28th

9:00am WBC Falcons vs Strike Zone Reds
11:45am Walla Walla Bruins vs Seattle Select
2:30pm Vallivue Titans vs Triple Play Swarm
5:15pm Camas Grizzlies vs Pendleton Merchants
8:00pm X

Seattle Select Purple vs Vallivue Titans
Lewiston Cubs vs Bonney Lake Bombers
Snohomish Exp vs Mitrac Const Dirt Dogs
Bonney Lake vs Mitrac Const Dirt Dogs
X

X
Lakeside Recovery vs Coeur d'Alene
Moscow Blue Devils vs WBC Falcons
Strike Zone Reds vs Pasco Sun Devils
X

Sunday, June 29th

8:30am Semi-Final (2nd #1 vs 3rd #1)
11:00am Semi-Final (Highest #1 vs Lowest #1)
1:30pm Championship (1st/2nd)

Highest ranked #3's (9th/10th)
#2 vs #2 (7th/8th)
Highed ranked #2's (5th/6th)

#4 vs #4 (15th/16th)
Highest ranked #4's (13th/14th)
#3 vs #3 (11th/12th)

2nd team listed is home team

On Sunday, home team determined by coin flip

Tournament Rules

- 1) All games will be 7 innings
- 2) 10 run rule applies after 5 innings (including Semi-Final and Championship games)
- 3) Time limit - No new inning to start after 2 hours 30 minutes have elapsed from first pitch (except Semi-Final & Championship games). If game is tied at the end of time limit, the game will continue until a winner is decided (no ties).
- 4) There will be four divisions of 4 teams. Games on Thursday will count for potential tiebreakers only. It will be a round robin format within your division on Friday and Saturday. Sunday will be for placing. #1 seed from each division will play a semi-final game at WWCC and the winners will play a championship game at WWCC. The other 12 teams will play for 5th thru 16th place at Borleske Stadium or Murr Sports Park. There will be prizes for 1st, 2nd and the two 3rd place teams.
- 5) Seeding for Championship round will be determined as follows (this will also determine how each team with same seed is ranked):

A)	Won/Loss Record within division (if all teams could not complete all three games due to rain etc, based on winning %).	F)	Runs Scored (within division)
B)	Head to Head	G)	Runs Scored (total)
C)	Win or Lose Thursday game	H)	Coin Flip
D)	Runs Allowed (within division)		
E)	Runs Allowed (total)		
- 6) Home team will already be established on schedule for all games on Thursday, Friday & Saturday. A coin flip will determine the home team on Sunday. Walla Walla will use the 3rd base dugout at WWCC and the 1st base dugout at Borleske Stadium and Murr Sports Park. Other than that, the home team uses the 3rd base dugout.
- 7) No Infield allowed. All three facilities have batting cages and room to take flyballs/groundballs prior to the game.
- 8) Any player ejected from play must sit out the next tournament game his team plays (does not apply to coaches).
- 9) The DH may bat for any player in the lineup.
- 10) Courtesy runner with two outs for the catcher only (optional). Please have a backup catcher ready to warm up pitcher.
- 11) All other American Legion Baseball rules will apply.
- 12) The Tournament Committee's decisions will be final.